



January 22, 1997

Dear DirectX Developer,

I would like to take this opportunity to send you this Viewpoint Collection for Microsoft DirectX. The Viewpoint Collection for Microsoft DirectX contains 2000+ 3D models in the DirectX file format. Over half of these are free. This CD includes encrypted versions of the models, and a program for browsing images of them all. It allows the user to copy them to their machine, and display them in full interactive 3D inside a Microsoft Internet Explorer ActiveX Control, via Direct3D. These models can then be added to web pages using the ActiveX Control, or used in applications via the DirectX SDK. This CD includes installable versions of DirectX, Microsoft Internet Explorer 3.0, the ActiveX Control required to display the models in 3D, as well as the DirectX Multimedia development SDK.

Here is the latest update on the DirectX beta program. As you all know DirectX 4 was cancelled and the features moved to DirectX 5. The first beta of this will be available in the Feb/Mar timeframe. The last release we sent out was DirectX 3a. If you did not receive this it is available on the web for download at <http://www.microsoft.com/mediadev>.

I would also like to take this opportunity to introduce you to your new DirectX Beta Coordinator, Terri Hendry. I will be moving on to the ActiveMovie beta among other things but I do want to say Thank you to all of you for being such wonderful people to work with. I have enjoyed it immensely. Please continue to send all DirectX related mail to DirectX@microsoft.com and to DXBUGS@microsoft.com. These aliases as well as the newsgroups are active.

Thanks again for your participation and support of the DirectX program.

Best Regards,


Stephanie Selden
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